Colours & Flats.

Bordures.

Files, & Labells.

In escocheons or les Cantons.

Chiefes.

Barres, & Barrets.

Croſſes.

Pales, & Pallets.

Chevrons.

Fesses, & Bendlets.

Saltiers.

Piles.

Ordinaries Joyned together.

Partitions.

Counterchanges.

Vegetables.

Fruits, & Flowers.

Parts of mans Body.

Generall

Colours

Single

Tincture which consists in

Specall

Must

Wherein must be considered the Field, and the Charge

Accidents wch are both of

Furs

Ermine, which is black spots in a White field
Ermines, which is White spots in a black field
Ermines, which is black spots in a yealow field
Pean, which is yealow spots in a black field
Vayre, which is White and Blew
Ermyntes, which is White and blew with a Red haire added to each side of the spot
Vayre, which is all colours except blue and Green
Varre, or Potent Counted potent, and the Colours must be expreſt

Plaine

Engrailed

Checky

Blazoning of Coat Armour, wherein must be considered

Augmentations Bordures

Charged

Gobonated

Bend

Chevron

Croſſe

Fesse

Cheife

Pile

Pale

Saltier

Escocheon

Differences which are both

Modernes

Fesses, Labells, Cantons, Mullets, Mullets, Annulets, Escocheons, Flowerdelis

Composed of straight & Crooked Lines, as

Strait, Engrailed, Inverted, Waved, Nebule, Embattled or Crenelle, Indented, Dauncette

Heraldry Consists in

More Modernes for distinguishing of the Severall Ordinaries

These Ordinaries are

Bowne one or more in one Shield, & between a Charge, and also Charged

Escocheons which are

Points wch Bine are

A Dexter chief point
B Precise middle chief point
C Sinister chief point
D Honour point
E Fesse point
F Nombril point
G Dexter base point
H Precise middle base point
I Sinister base point

Parts wch are the

Charges wch are to be removed, or Charged, or Standing, or Standard, and in part

Remote

Middle & Fesse Honours and Nombrill point

Superiors & mid. chief point of the Escocheon, & Dexter & Sinister chief point

Inferiors & mid. base point of the Escocheon, & Dexter & Sinister base point

Abatements

Removing the Charge

Marshalling of Coat Armour

Dimunitives which are placed

On the middle point or all where

Manages

Single as Impaled wth Brocage, and Conioyned

Augmentation of Honour

without Escocheon

About the Escocheon or Beauty

Above the Helmet & Crest

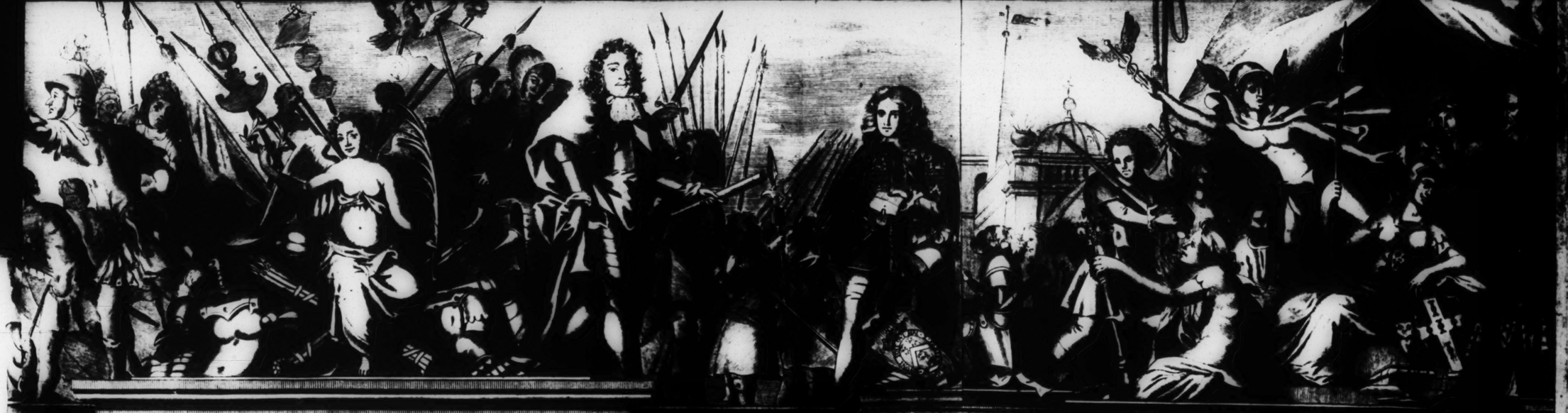
Under neath the Escocheon

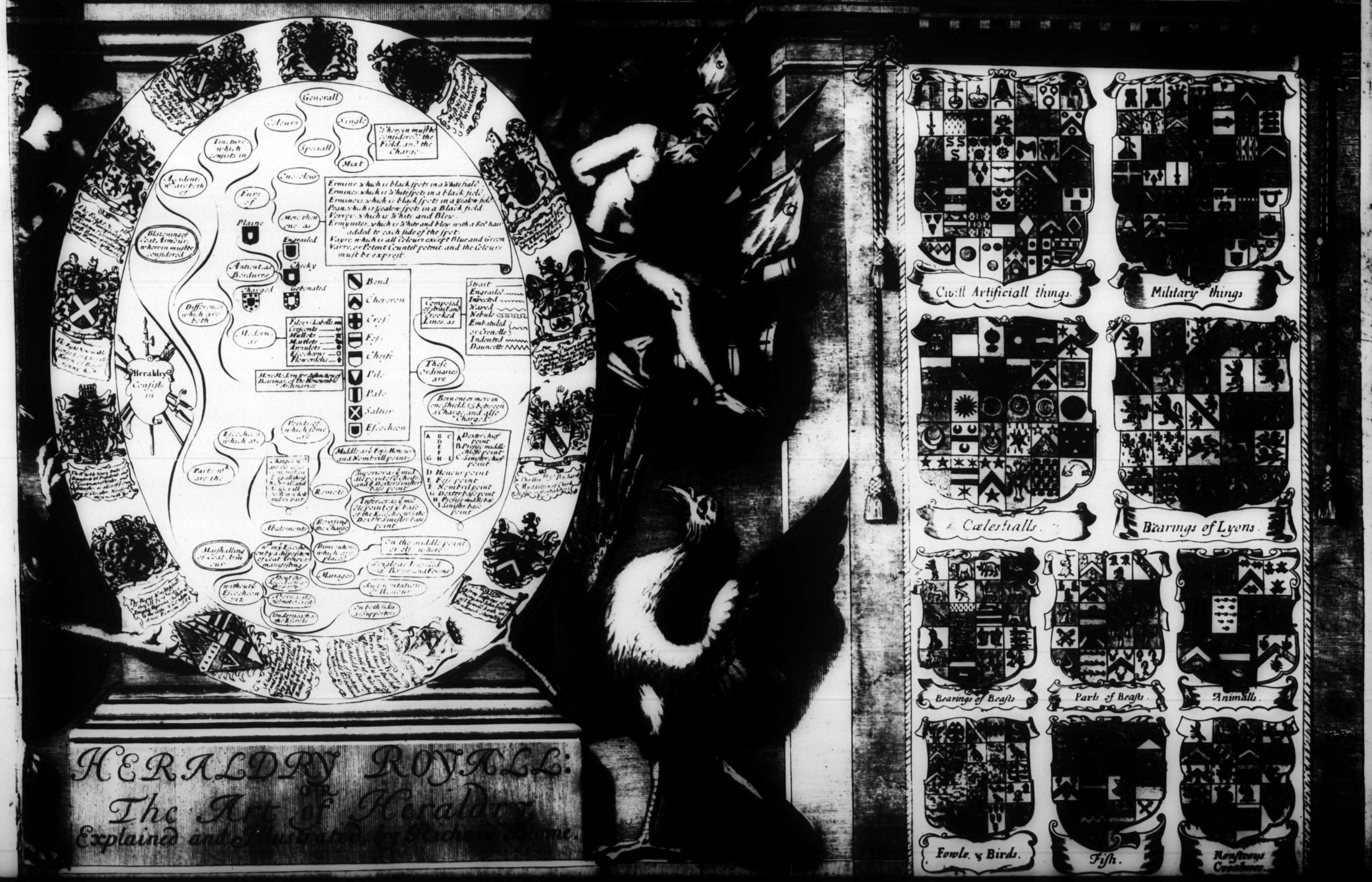
On both sides as Supporters

HERALDRY ROYALL

The Art of Heraldry

Explained




Generall
Colours
Single
Wherein must be considered the Field and the Charge
Speciall
Mixt
Tincture which consists in
Accidents neare both of
Furs of
Counter Colour
Ermine which is black spots in a White field
Ermines which is White spots in a black field
Ermineos which is black spots in a Goulen field
Pean which is Goulen spots in a Black field
Verrey which is White and Blew
Ermynites which is White and blew with a Red haire added to each side of the spot
Vayre which is all Colours except Blue and Green
Varre or Potent Counter potent and the Colours must be expreyt
Plaine
Engrailed
Indented
Wavey
Checky
Barrulets
Bendlets
Fusills
Gobonated
Mascles
Lozenges
Differences which are both
Modern as
Heraldry Consists in
Bend
Chevron
Cross
Fess
Cheife
Pile
Pale
Saltier
Escocheon
These Ordinaries are
Compound of Straights Crooked Lines as
Strait
Engrailed
Invected
Wavey
Nebule
Embattuld or Crenelle
Indented
Dauncette
Bearings are more in one Shield between Charge and like Charges
Escocheons which are
Points of which some are
Middle Arke Fess Honours and Nombrill points
Dexter chief point
Precise middle chief point
Sinister chief point
Dexter base point
Precise middle base point
Sinister base point
Honour point
Fess point
Nombrill point
Dexter side point
Precise middle side point
Sinister side point
Parts more are the
Supereroge and different points of Cheife and Dexter Sinister base point
Remote
Enferiorge and Meane Cheif point Base of the Fess between the Dexter Sinister base point
Honourable
Reversing the Charge
In the middle point of all others
Diminutives which are placed
Single and Joyned as Brest and Beame
Marriages
Augmentation of Honour
Without Escocheon viz
Supporters
Mantelling of Coat Armour
Differenced by a Bendlet Sinister manifesting
Without Escocheon viz
Ordinaries as Fesse
In both sides as Supporters
HERALDRY ROYALL:
The Art of Heraldry
Explained and Illustrated by Rules Terms
Civill Artificiall things
Military things
Cœlestialls
Bearings of Lyons
Bearings of Beasts
Parts of Beasts
Animalls
Fowle & Birds
Fish
Monstrous Creatures

Colours & Furs

Bordures

Files, & Labells

In escotcheons or les Cantons

Cheifes.

Fesses, & Barrs

Croſſes.

Pales, & Pallets

Cheverons.

Bends, & Bendlets

Saltiers.

Piles.

Ordinaries Joyned together

Partitions.

Counterchanges.

Vegetables.

Fruits, & Flowers

Parts of mans Body

Heraldry Consists in

Generall

Colours

Single

Where in must be Considered the Field and the Charge

Tinctures which compose it

Speciall

Mixt

Accidentall which is both

Furrs of

Mixt Mettal

Ermine which is black spots in a White field
Ermines which is White spots in a black field
Ermunois which is black spots in a yellow field
Pean which is yellow spots in a Black field
Vayre which is White and Blew
Ermynites which is White and blew with a Red hair added to each side of the spots
Counter Ermine which is all Colours except Blue and Green
Varre or Potent Counter potent and the Colours must be expreſt

Plaine

More than one Mettal

Enamuled

Blazoning of Coat Armour wherein must be considered

Antient & Bordures

Checky

Charged

Gobonated

Differences which are both

Bend
Chevron
Croſs
Feſs
Cheife
Pile
Pale
Saltier
Eſcocheon

Modern as

Files Labells
Cotizes
Mullets
Martlets
Annulets
Eſcocheons
Flowerdelis

More Modern for Bastons Border of Bordures Ordinaries

Heart
Engrailed
Invected
Nebule
Embattled or Crenelle
Indented
Dauncette

Compoſed of Right Crooked Lines as

These Ordinaries are

Bend or more in one Shield Sh tween or Charge and elſe Charged

Points of which some are

Eſcocheon which are

Parts & are the

Angers & are the most Honorable and Ancient and Noble in part

Middle & Feſs Honours and Nombrill points

Remote

Superiours & middle Point of Feſs & Dexter & Sinister base point

Inferiours & middle Point of Feſs & Base & the Dexter & Sinister base point

Abatements

Covering the Charge

Manner of Blazoning Coat Armour

Diminishers which are placed

On the middle Point or all other

Single & Double Rose and Fleurs

Manages

Augmentation of Honour

without Eſcocheon viz

Above the Helmet Crest

Underneath the Scrolle

On both sides Supporters

A Dexter chief point
B Precise middle chief point
C Sinister chief point
D Honour point
E Feſs point
F Nombril point
G Dexter base point
H Precise middle base
I Sinister base point

HERALDRY ROYALL:
The Art of Heralds
Explained and Illustrated, by Richard Blome.

HERALDRY ROYALL:
OR
The Art of Heraldry,
Explained and Illustrated, by Richard Blome.

Heraldry Consists in

Generall
Single
Wherein must be considered the Field, and the Charge
Mixt
Speciall
Plaine
Engrailed
Checky
Barry
Gobonated
Bend
Chevron
Crosse
Fesse
Cheife
Pile
Pale
Saltier
Escocheon
Compos'd of Straight & Crooked Lines, as
These Ordinaries are
Strait
Engrailed
Invected
Wavy
Nebule
Embattled
Indented
Dauncette
Bordure
Charged
Differences which are both
Modern as
Edgs: Labells
Crescents
Mullets
Martlets
Annulets
Escocheons
Flowrdelis
Bordures which are both Differences & Ordinaries
Bordure
Quarterly
Gyronny
Bordure Engrailed
Bordure Indented
Bordure Wavy
Bordure Nebule
Bordure Embattled
Bordure Dauncette
Bordure Counter-Compony
Bordure Compony
Bordure Chequy
Bordure Checky
Bordure Gobonated
Bordure Barry
Bordure Quarterly
Bordure Gyronny
Bordure Plaine
Bordure Engrailed
Bordure Invected